

Jump Jam Extravaganza

Judging Schedule

Category: *this marking sheet used for all categories*

School:

Team name:

Routine:

PRESENTATION	/10	/10
<ul style="list-style-type: none"> • Positive Attitude (2) • Convincing and confident performance (2) • Facial expressions & characterisation (2) • Vocal calls/chants/singing (2) • Enjoyment/ had the most FUN! (2) 		
SYNCHRONISATION and ENERGY	/10	/10
<ul style="list-style-type: none"> • Team moves with synchronicity & in time to music (3) • Energy of movement (4) • Clarity of movement (3) 		
Judges highlight:	TOTAL	/20
		/20
Judges tip for improving your performance:	TOTAL	/40

50% of your score will come from **Presentation**.

Attitude should be positive in all cases. *Smiling* makes a big difference in this type of presentation. Extra points will be awarded for *characterisation* and demonstrating a *confident performance*. We will be looking for the team that is having the most FUN! We define fun as a natural excited performance as opposed to a 'fixed' smile. Please note when choosing Hip Hop style or Martial Art style JUMP JAM routines, we still want to see signs of enjoyment & FUN. Look for places in your song where you can interpret the lyrics or music with chants, calls or singing to create a dynamic overall performance.

50% of your score will come from **Synchronisation and Energy**.

Your team should *move as one*, all keeping *in time* with the music. All team members' movements should aim to be *big, strong, clear and energetic*. In the event of a tie, the team with the highest **Presentation** score will be the winner. If there is still a tie then an equal placing will be declared.